

Original Article

HMI Development Automation with GUI Elements for Object-Oriented Programming Languages Implementation

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Abstract – In this article, the authors propose a new method for developing a user interface for industrial information visualizations within Industry 4.0. A feature of the developed method is the use of structured Microsoft Excel files to simplify the presentation of the parameters of the interface being developed. In the course of the experiments, the authors showed the easy way of creating new elements of the industrial interface for the users who are not experts in the field of software development.

Keywords – Industry 4.0, Cyber-Physical Production Systems, Additive Cyber Design, HMI, GUI.

I. INTRODUCTION

High requirements for the production of the high-tech product in tough economic competition led to the emergence of the production processes implementation new vision, which are reflected in the industry 4.0 concepts [1]-[5].

One of the Industry 4.0 concepts' key elements is the development and cyber-physical production systems (CPPS) implementation [6]-[8].

CPPS is a complex physical and cybernetic components synthesis as a single organizational and technical object with a unique architecture both at the physical and cybernetic levels [9]-[15].

Analyzing the cybernetic component, the following architectural levels can be distinguished: Supervisory Control and Data Acquisition (SCADA), Manufacturing Execution System (MES), and Enterprise Resource Planning (ERP) [16]-[21].

As can be seen, all these levels are implemented directly on the use of Human-Machine Interface (HMI) and Graphical

User Interface (GUI) object-oriented high-level programming language elements [22]-[24].

At this point, the SCADA, MES, and ERP levels development is seen as classical methods that are used to develop ordinary software products (PP), which leads to negative consequences inherent in the RAD, SADT and RUP methodologies [25]-[28].

As a result, a complex scientific and practical task arises of HMI presentation data using GUI elements formalization new models developed based on which it is possible to implement automation of the additive cyber design development management with the generating not only a visual component possibility but program code fragments for a given development language per customer CPPS requirements [29].

II. DEVELOPING OF A METHOD FOR HMI DESIGN DEVELOPMENT AUTOMATION FOR CYBER-PHYSICAL PRODUCTION SYSTEMS

To implement the CPPS development management process automation, it is necessary to develop a method for the synthesis of visual components that provides a complete input data description, a logical relationship between them, and the properties of the main parameter that are inherent in object-oriented high-level programming languages elements and use the user interface [29].

Define P - as a decent infinite number of custom forms ($Form_n$) which fulfill the condition:

$$\exists Form_n \in P \text{ where } n = \overline{1, i} \quad (1)$$



Where $i \leq 40$ is the maximum number of visual user interface forms that make up the designed software product that interacts with the main (base) form ($Form_1^{master}$)? Based on the analysis of interface constructors for object-oriented programming languages, which are implemented in development environments, as well as on the ISO 9241-12-1988 Ergonomic requirements for office work with visual display terminals (VDTs). P.12. Presentation of information $Form_n$ can be represented as subsets of $Form_n$ *Propertird and evens* and *Components on Form_n structure* containing the necessary and sufficient amount of data for this study.

Based on this, we define the object $Form_n$ where $n = \overline{1, i}$, as a set:

$$Form_n \in \{Form_n \text{ Propertird and evens, Components on Form}_n \text{ structure}\} \quad (2)$$

Provided that $Form_n$ *Propertird and evens* and *Components on Form_n structure* $\neq \emptyset$.

Theorem 1. About $Form_n$ existence only under the conditions $Form_n$ *Propertird and evens* and *Components on Form_n structure* $\neq \emptyset$.

Proof: Suppose that *Components on Form_n structure* $= \emptyset$, therefore, on $Form_n$ as the working window of the interface, there will be no visualization elements for working with data (GUI elements: *Button*, *Grid*, etc.), the interface of the software product being developed has no functional purpose, and its development is not expedient, and this is logical. Based on this *Components on Form_n structure* $\neq \emptyset$. This expression is also liquid for $Form_n$ *Propertird and evens* and will avoid the paradox. The theorem is proved.

Define $Form_n$ *Propertird and evens* as the set of *Main propertied* parameters and values *Properties parameters*, inherent in each $Form_n$, as an integral part of $Form_n$ *Propertird and evens*. Let us clarify that each parameter of the *Main propertied* set belongs to at least one subset of *Properties parameters* values. However, some values of the subset can be *Properties parameters* $= 0$. As a result, we can write:

$$\exists Properties \text{ parameters}_s \in Properties \text{ parameters}_s : Properties \text{ parameters}_s \neq 0 \quad (3)$$

Let us describe the *Main propertied* subsets and *Properties parameters* as an ordered rigidly fixed sequence of parameters $mp_x \in Main \text{ propertied}$ where mp_x

parameters are an integral part of the subset $Main \text{ propertied} \in Form_n \text{ Propertied and evens}$.

Accordingly, the set of values $pp_a \in Properties \text{ parameters}_s$, which in turn satisfies the condition:

$$Properties \text{ parameters}_s \in Form_n \text{ Propertied and evens}.$$

Introduce the set Z with elements (z_1, z_2, \dots, z_k) as a set of possible values variations (size of $Form_n$ in pix, location "Top", "Left", reserved words "alone - no alignment", and logical "True" "False", etc.), depending on the syntax of the $Form_n$ description for a specific programming language and development environment.

Based on this, we define $\exists z_k \in Z : pp_q \neq 0$. In special cases, it is possible $z_k = 0$, provided that $z_k \in Z \subseteq pp_q \in Properties \text{ parameters} \neq \emptyset$. Also, an integral part of the set is the *Main events* subset, which represents a set of parameters $Form_n$ *Propertird and evens* as «*Crate*», «*Close*», «*OnClick*», etc. To describe them, we denote $me_h (me_1, me_2, \dots, me_n) \in Main \text{ events}$ all possible actions on the $Form_n$ set. Many parameters are limited by the rules set in a particular development environment. Let's justify the me_h existence as an element of *Main events* the set, as the rule of existence:

$$Main \text{ events} = \{me_h \in Main \text{ events: } Form_n \text{ Propertied and event} \neq \emptyset\} \quad (4)$$

Each me_h element is inherent, the set of *Events on action whith Form_n* which consists of an infinite number of elements ea_z – a possible set of names *LingusticVariable* that link to *ContainerSolution* with a certain specific "template" in the form of program code ($code_l$). This code contains all valid procedures/functions that can be performed by the me_h element me_h for each object-oriented programming language. Let's describe it as:

$$Events \text{ on action whith Form}_n \in \{ea_1, ea_2, \dots, ea_z\} \quad (5)$$

Based on the assumptions made, we represent $Form_n$ *Propertird and evens* the set as:

$$\{(\exists pp_a \cap mp_x \in Main \text{ properties: } : Main \text{ properties} \neq \emptyset \} \& \{ \exists ea_z \cap me_h \in Main \text{ properties} \neq \emptyset \} \} \subseteq Form_n \text{ Propertied and evens} \quad (6)$$

Expression 6 is not sufficient and complete for solving the problem posed in this study since it does not take into account the visual components and work and data display components. As a consequence, we denote the set *Components on Form_n structure* $\in Form_n$ provided by:

$$\begin{aligned} & \text{(Components on Form structure)} \\ & \text{Form Propertied and evens)} \end{aligned}$$

As a set of elements describing the interface, visual components, necessary and sufficient to implement data management.

$$Componentsdescription_f \in Componentson Form_n structure$$

Where $f = \overline{1,i}$ is the number of visual components presented on *Form_n* and performing certain functions? In turn, to describe the visual components, we denote the subsets *Preorties components_f* and *Component events on action_f* as integral parts of the *Componentsdescription_f* set – the number of different visual forms with which you can work with information. Then, any visual element can be described as follows:

$$\begin{aligned} & \{Peporties components_f, \\ & Component events on action_f\} \in \quad (7) \\ & \in Componentsdescription_f \end{aligned}$$

To describe the properties of the *Preorties components_f* and *Component events on action_f* sets denote the parameter $pc_m \in Preorties components_f$, where $m = \overline{1,i}$ is the number of parameters that describe the object properties. pc_m Can take values from the set described above. Unlike *Main properties_i*, which is the only one for *Form_n*, *Componentsdescription_f \in Components on Form_n structure* the amount should be $f \geq 1$, where $f = \overline{1,i}$. Otherwise, if this condition is not met, Theorem 1 is triggered. An endless variety of visual components that can be used to form a *Components on Form_n structure* set requires restrictions on *Preorties components_f* that the set of parameter values $pc_1 \in Preorties components_1 \neq pc_m \in Preorties components_f$ and wherein $pc_1 = pc_m$, as well as based on the fact that the *Componentsdescription_f* set may contain the same parameter pc_m names in the *Preorties components_f* set, but at the same time different values from the set or vice versa.

Let's describe the *Component events on action_f* set as an ordered event set ce_w , and you need to perform a mandatory condition:

$$\begin{aligned} & ce_w \in Componente events on action_f: \\ & Componentsdescription_f \neq 0 \end{aligned} \quad (8)$$

Define ce_w as a set of values (a set of "containers" with program code that can be applied to the pc_m parameter), and then it would be the logical statement:

$$\exists ce_w \in \forall pc_m : Componentsdescription_f \neq 0 \quad (9)$$

Otherwise, this proves that it does not belong *Componentsdescription_f \notin Components on Form_n structure* that is, it is absent as a visual element *Form_n*.

For further chosen solutions research and justification in this method, we introduce abbreviations for the mathematical notation convenience: *Form_n Propertid and evens* - we will understand as *Form_nPE*, *Main propertied* as *MP_n* where n is a *Form_n* number to whom it belongs, and parameters respectively mp_x^n , where n is the number of the form to which the parameter belongs, x – parameter number in the *MP_n* set. *Properties parameters* – *PP_n* set of values, which mp_x^n can take in the form of certain pp_a^n . $mp_x^n \rightarrow pp_a^n$, moreover, many variations pp_a^n can take stored in the Z set, which is described above. Allowed actions that can be performed *Form_n* as a set of *Main events_n* defined as *ME_n* where n is a form number. *ME_n* Set may have a unique set of parameters; we denote them as me_n^n , where n is the identifier of belonging to *ME_n*, and h is a parameter number. To each of *ME_n* corresponds the *Events on action whih Form* (*EA_n*) set, which, in turn, contains a set of values ea_z^n , where n – identifier of belonging to *EA_n*, and z – parameter number. IT is worth considering that $me_n^n \rightarrow ea_z^n$, provided that $n = n$, ea_z^n values for each parameter me_n^n can be selected from a set of "containers". *Components on Form_i sturcture* Denote as *CFⁿ*, where n is a *Form_n* number, which owns many visual components, which are described as *Componentsdescription_f (CD_xⁿ)*, where n shows belonging to one or another *Form_n*, and x is component number on *Form_n* in the structure of *CFⁿ* the set. We represent the structure of the *CD_xⁿ* set as an orderly set of parameters describing visual components for working with

Preporties components_f data in what follows we denote it by PC_x^y , where x shows belonging to CD_x^n , and n – the component number in this structure. Define PC_y^x as an ordered set of pc_m^y parameters, where $y = y$ the accessory number to PC_y^x , m – as the ordinal number of the parameters in the PC_y^x array. *Component events on action_i* Define as CE_z^x , where x – number of belonging to a particular CD_x^n , z is a serial number. Let's describe CE_z^x it as a set of events that a visual component ce_w^z can handle, wherefrom the numbering of CE_z^x . A set of events ce_w^z can own a "solution container". Note that the CD_x^n set can be used an infinite number of times, while visual forms can perform different functions and be described by different parameters, but can have the same software solution from the "solution container".

Cybernetic component presentation of the developed CPPS (P) as a mathematical description of structures $Form_1^{master}$ and the connections between them are shown in Figure 1.

To define connections, we define Ξ them as a condition for interaction between sets $Form_n$. In what follows, we consider such a record $Form_1^{master} \xrightarrow{\Xi} Form_n^{slave}$ as interaction (data transfer, call, etc.) $Form_1^{master}$ through the me_h^n event or ce_w^n event belonging to any GUI element that belongs to $Form_1^{master}$ on $Form_n^{slave}$.

$$\begin{aligned}
 Form_n PE \in & \underbrace{((mp_1^n, mp_2^n, \dots, mp_x^n) \in MP_n)}_{\text{Set of parameters}} \xrightarrow{\zeta_p} \\
 & \underbrace{((pp_1^n, pp_2^n, \dots, pp_a^n) \in PP_n)}_{\text{Set of values}} \wedge \\
 & \underbrace{((me_1^n, me_2^n, \dots, me_h^n) \in ME_n)}_{\text{Set of events}} \xrightarrow{\zeta_p} \quad (10) \\
 & \xrightarrow{\zeta_p} \underbrace{((ea_1^n, ea_2^n, \dots, ea_z^n) \in EA_n)}_{\text{Set of "linguistic names"}} \xrightarrow{\varphi_e} \\
 & \xrightarrow{\varphi_e} \underbrace{((z_1^o, z_2^o, \dots, z_q^o) \in Z_o)}_{\text{Set of "solutions containers"}}
 \end{aligned}$$

- mathematical description of CF_n the set:

$$\begin{aligned}
 CF_n \in & (CD_x^n \in [\underbrace{((pc_1^x, pc_2^x, \dots, pc_m^x) \in PC_y^x)}_{\text{Set of elements parameters}}] \xrightarrow{\varepsilon_v} \\
 & \underbrace{((pp_1^x, pp_2^x, \dots, pp_a^x) \in PP_t^x)}_{\text{set of values}} \wedge \\
 & \underbrace{((ce_1^z, ce_2^z, \dots, ce_w^z) \in CE_z^x)}_{\text{set of events}} \xrightarrow{\varepsilon_v} \\
 & \xrightarrow{\varepsilon_v} \underbrace{((ea_1^p, ea_2^p, \dots, ea_z^p) \in EA_p^x)}_{\text{Set of "linguistic names"}} \xrightarrow{\varphi_e} \quad (11) \\
 & \xrightarrow{\varphi_e} \underbrace{((z_1^o, z_2^o, \dots, z_q^o) \in Z_o)}_{\text{Set of "solution containers"}}
 \end{aligned}$$

III. ADDITIVE CYBER DESIGN DATA REPRESENTATION STRUCTURE AND EXPERIMENTAL RESEARCH

The presented concept is based on the graphical interface elements used as basic information carriers about the developed CPPS.

$Form_1^{master}$ Is the main form of the CPPS cyber component is understood, which is characterized by a basic block set: $Form_1 PE, CF_1$. $Form_1 PE$ Block consists of interconnected structural elements MP_1 : parameters $mp_1^1, \dots, mp_t^1 \rightarrow PP_1$: values pp_1^1, \dots, pp_q^1 . Each mp_i^1 corresponds to one pp_q^1 , which can take the values of digital, logical operations (false, true) or reserved describing values parameters pp_q^1 for a certain high-level programming language (Top, Batten, etc.), the set of such parameters is strictly limited and carries information about the $Form_1^{master}$ conditions of visual display for the user (centered on the desktop, maximized to full desktop, etc.). ME_1 The block is an events collection me_1^1, \dots, me_h^1 that can be superimposed on $Form_1^{master}$ when processing actions because of «Create form», «Close form», etc. The set of events and parameters in the form of program

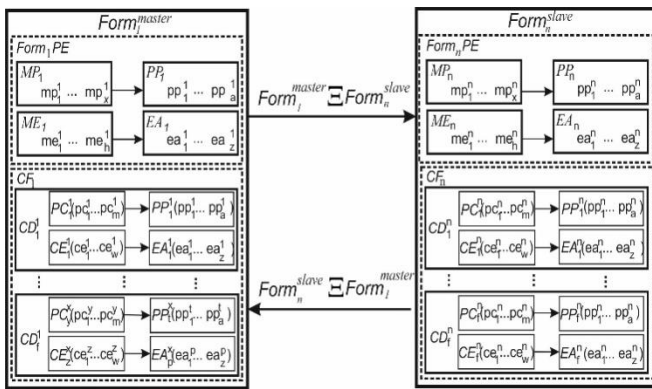


Fig. 1: Graphical representation of connections between $Form_1^{master}$ and $Form_n^{slave}$ through events.

Based on the proposed solutions, within the framework of these studies, we define the following record form Ξ for $(Form_n PE, CF_n) \in Form_n^{slave}$ set and the purpose of each of its subsets:

- mathematical description of $Form_n PE$ the set:

code is strictly defined for each language and development environment. To each of the events me_1^1, \dots, me_n^1 correspond ea_1^1, \dots, ea_n^1 EA_1 block which can take values as functions and user interaction procedures described as program code fragments.

Each $Form_1^{master}$ has an endless CF_1 set which is the structure of $Form_1^{master}$ in the construction tree form, where each tree element is a set of visual components designed to work with data and grouping elements (input elements (*Edit*) and data display (*Grid*), interface elements (*Menu*), grouping elements (*GroupBox*)). Each element is presented in a block CD_1^1 that represents the relationship $PC_1^1 \rightarrow PP_1^1$. Based on the proposed structure PC_1^1 has the same properties as the element MP_1 but at the same time CE_1^1 has an endless variety of actions EA_1^1 which may coincide with EA_1 (access to the database, calculations, closed forms, etc.) when a certain event is called (clicking on the "Button" component, hovering the mouse, etc.). Depending on the general structure of building the CPPS graphical interface (how many elements of type $Form_1^{master}, \dots, Form_n^{slave}$ will be used), it is necessary to take into account the transfer of global variables and functions of transition between interface windows. As a result, the interaction between elements $Form_1^{master} \exists Form_n^{slave}$ should be taken into account within the developed CPPS; on average, the type elements number $Form_1^{master}$ and can range from 1 ... 25-30 and higher, they can be called as floating inside the main $Form_1^{master}$ and refer to it.

Based on the proposed graphical structure of relationships between properties and parameters and events, we will develop a data representation structure in Microsoft Excel 2003 to create HMI CPPS prototype for the Pascal programming language in Red Studio X5, which is shown in Figure 2.

Fragment of the completed data representation structure for prototyping $Form_1^{master}$ in $Form_1PE$ the block with connections $MP_1 \rightarrow PP_1$ и $ME_1 \rightarrow EA_1$ shown in Figure 3.

Depending on the chosen language and the CPPS cybernetic component development environment, the name and purpose of the elements in the $MP_1(mp_1^1, \dots, mp_n^1)$ and $ME_1(me_1^1, \dots, me_n^1)$ blocks will change, and this statement is valid for block elements CD_1^1, \dots, CD_f^1 . But at the same time, the data representation structure for creating a prototype of the CPPS cybernetic component graphical interface will be the same under the conditions that object-oriented programming languages will be used.

Fig. 2 Example of a data presentation structure in Excel 2003 for Pascal in the Red Studio X5 IDE for prototyping a user interface.

32	Structure	Button1	Properties	Events
33			Align	OnClick
34			Cancel	OnExit
35			Caption	Close
36			Font	
37			Height	95
38			Left	652
39			Top	357
40			Width	75
41			DropDownMenu	
42		GroupBox1	Properties	Events
43			Align	OnClick
44			Cancel	OnExit
45			Caption	Test
46			Font	
47			Height	343
48			Left	8
49			Top	8
50			Width	619
51			DropDownMenu	
52			TabOrder	1
53			Edit1	Properties
54			Align	allNone
55			Cancel	OnClick
56			Text	Search
57			Font	
58			Height	21
59			Left	16
60			Top	24
61			Width	195

Fig. 3 Fragment of the completed block data representation structure CF_1 which contains the elements CD_1^1 «Button1» and CD_2^1 «GroupBox1».

To test the proposed method was developed "Management processes for the complex CPPS development automation" system was, one of the functions in which is data import of *.xls format, the structure of which is shown in Figure 2. Based on this fragment, the developed system "Management processes for the complex CPPS development automation" will generate the following HMI presented in Figure 4.

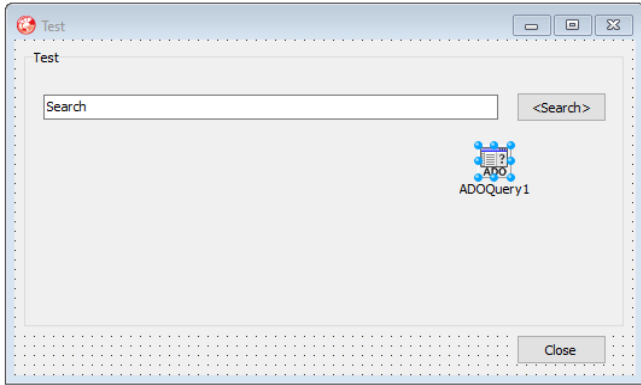


Fig. 4 Generated HMI in Red Studio X5 Form Designer.

To work with a test search form, the user selects the Edit1 element and enters the query parameters from the keyboard and presses the <Search> button. This event activates the following procedure, shown in Figure 5.

```

procedure TForm1.Button1Click(Sender: TObject);
begin
Close;
end;

procedure TForm1.Button2Click(Sender: TObject);
begin
ADOQuery1.SQL.Clear;
ADOQuery1.SQL.Add('Select * from operation');
ADOQuery1.SQL.Add('where name like '''+'''+'''+Edit1.Text+'''+'''+''');
ADOQuery1.Active:=true;
end;

procedure TForm1.Edit1Click(Sender: TObject);
begin
Edit1.Text:='';
end;
    
```

Fig. 5 Generated program code (Solution container) for "Linguistic variables" Button.OnClick = Close and Edit1Click = Search_ADO_BD

As you can see from Figures 4 and 5, the developer receives the generated files: *.dfm – the graphical form of the HMI, *.pas – the generated fragment of the program code, and *.dpr – common project file in Red Studio X5.

IV. CONCLUSION

The proposed method of data formalization for additive CPPS cyber design management development automation was implemented as a function in the system "Management processes for the complex CPPS development automation". To check the correctness of the scientific decisions taken, a computer experiment was carried out to automate the control process, the creation of the simplest HMI form for creating an additive cyber design CPPS. The results obtained were compared with the classic RAD software

development method. Based on this, it was found that the proposed method reduced the development time by 1.25 times, due to the use of "Linguistic variables" and the generated program code using "Solution containers".

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